

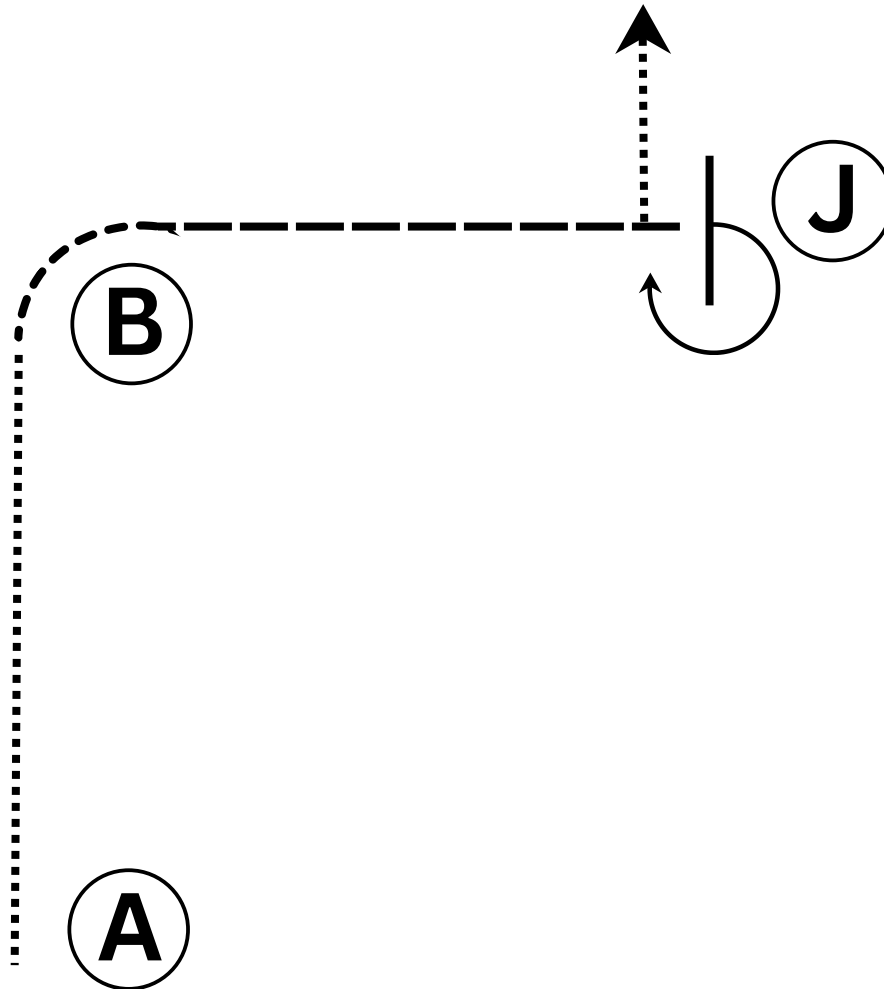
# Canyon County Horse Pattern Book 2024



**CANYON** COUNTY **FAIR**  
FIND YOUR FUN

\*Patterns in this book have been pulled directly from the  
Canyon County Horse Leaders' Pattern Book

Showmanship  
**Novice Pattern**

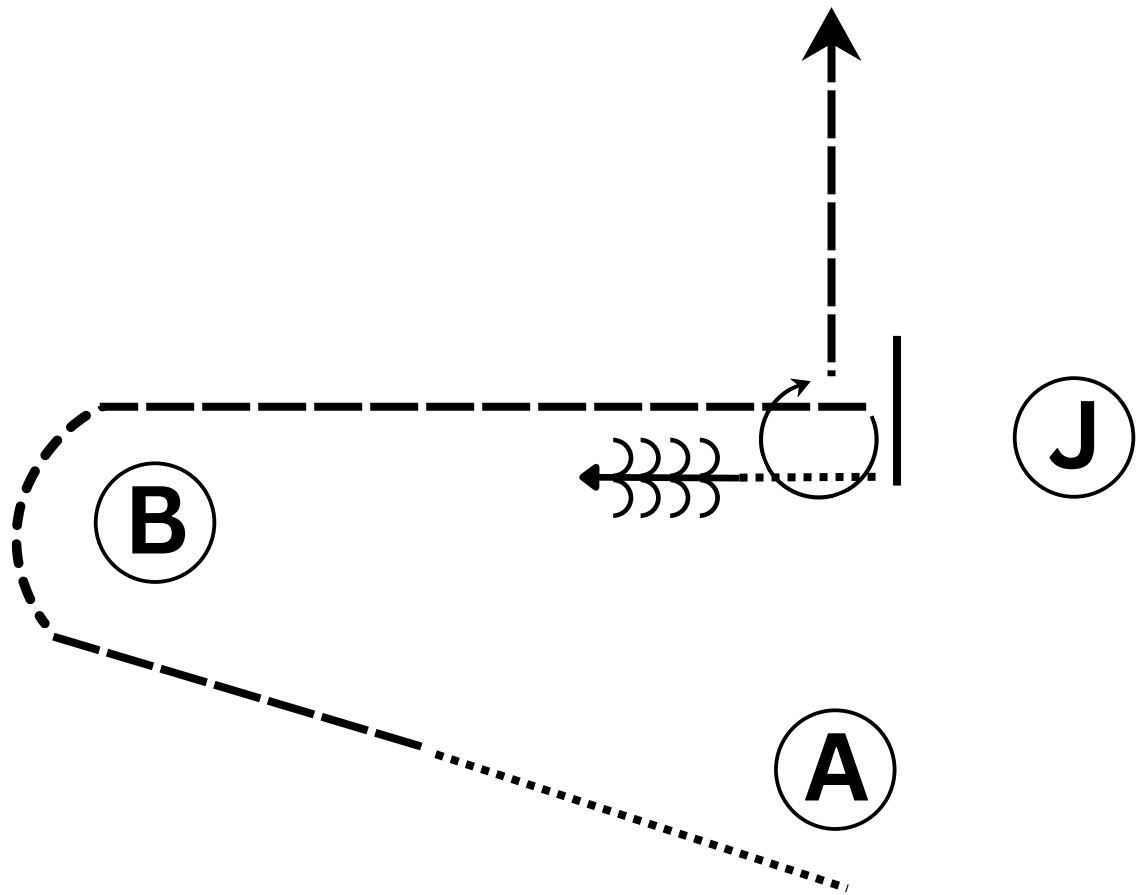


1. Walk from A to B.
2. Trot from B to judge.
3. Stop and set up for inspection.
4. When dismissed perform a 270-degree turn and walk straight away from the judge.

Follow the instructions of the ring steward.

Walk	.....
Trot	-----
Back	←~~~~~
Marker	ⓑ
Judge	ⓐ

Showmanship  
**Junior Pattern**



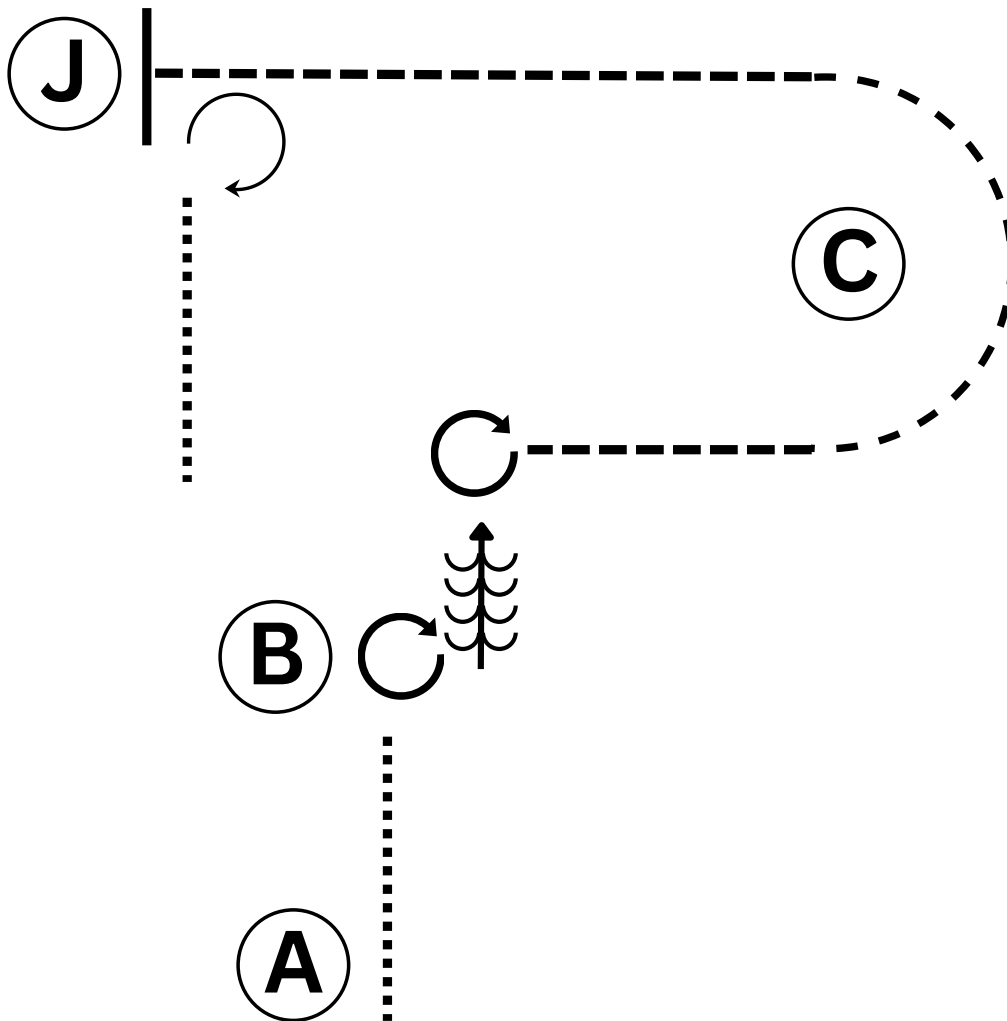
1. Walk halfway from A to B.
2. Trot around B to the judge.
3. Stop and back four steps.
4. Walk to judge and set up for inspection.
5. When dismissed perform a 270-degree turn and trot to lineup.

Follow the instructions of the ring steward.

Walk	.....
Trot	-----
Back	←))))
Marker	ⓑ
Judge	ⓐ



Showmanship  
**Senior & FFA Pattern**

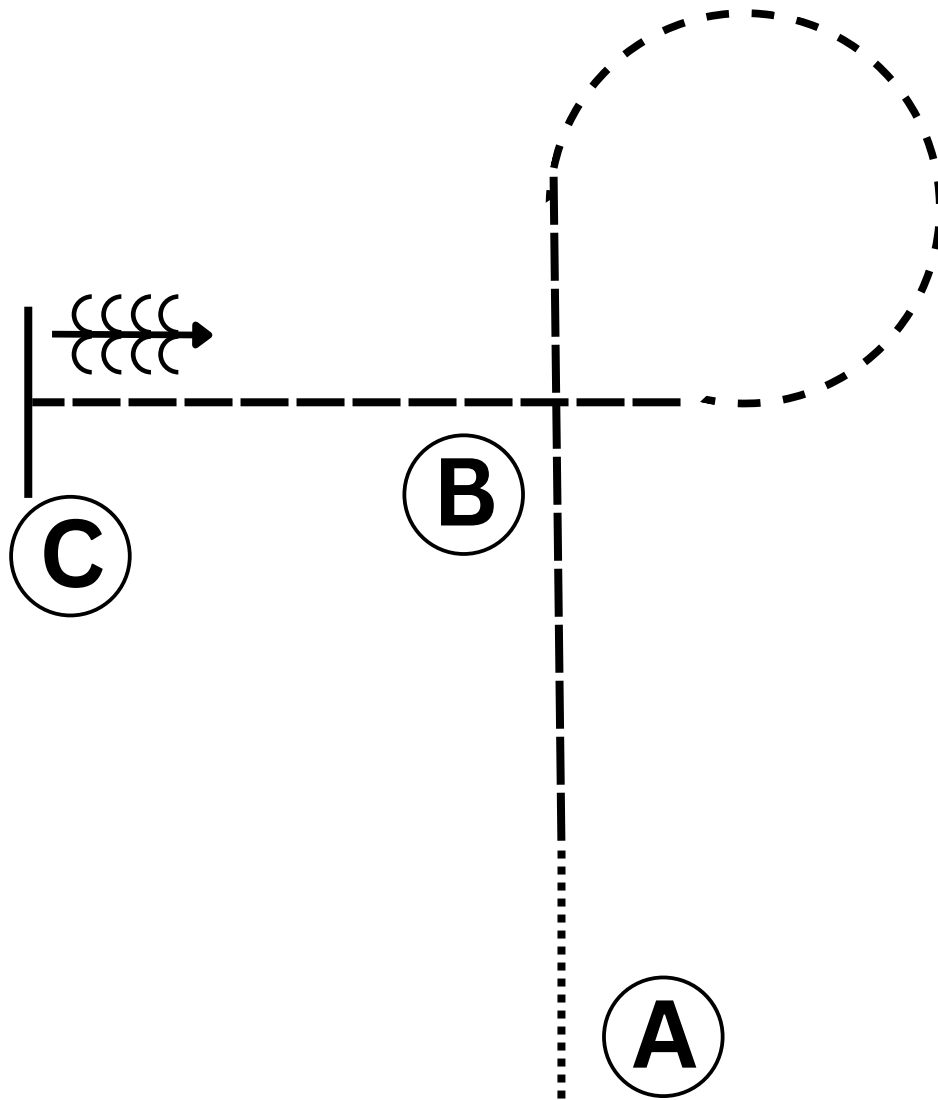


1. Be ready at A (start of pattern).
2. Walk to B.
3. Perform a 540-degree turn (1 1/2 turn).
4. Back approximately one-horse length.
5. Perform a 270-degree turn (3/4 turn).
6. Trot around C and to the Judge.
7. Stop and setup for inspection.
8. When dismissed, perform a 270-degree turn (3/4 turn).
9. Walk straight away from judge.

Follow the instructions of your ring stewards.

Walk	.....
Trot	-----
Back	←))))
Marker	ⓑ
Judge	ⓐ

# Novice & Walk Trot 1 Pattern

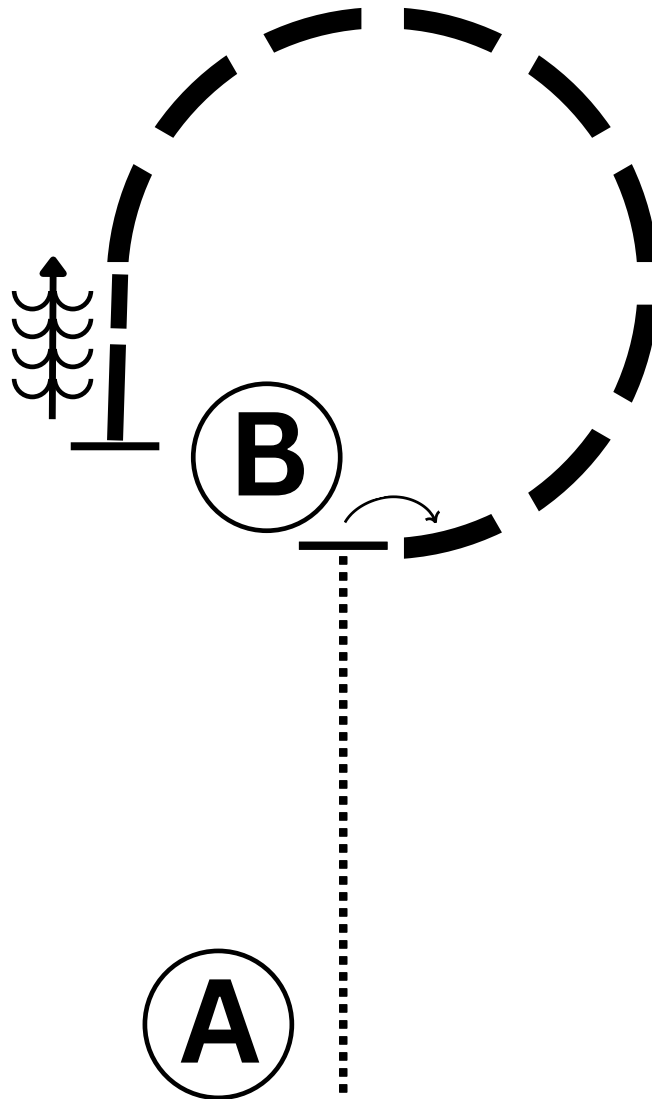


1. Be ready at A.
2. Walk from A 1/2 way to B.
3. Trot the rest of the way to B.
4. Trot a circle to the right.
5. Extend the trot from B to C.
6. Stop and back one horse length.

Follow the instructions of the ring steward.

Walk	.....
Trot	-----
Extended Trot	-----
Back	←~~~~~
Marker	ⓐ

Western Horsemanship  
**Walk Trot 2 Pattern**

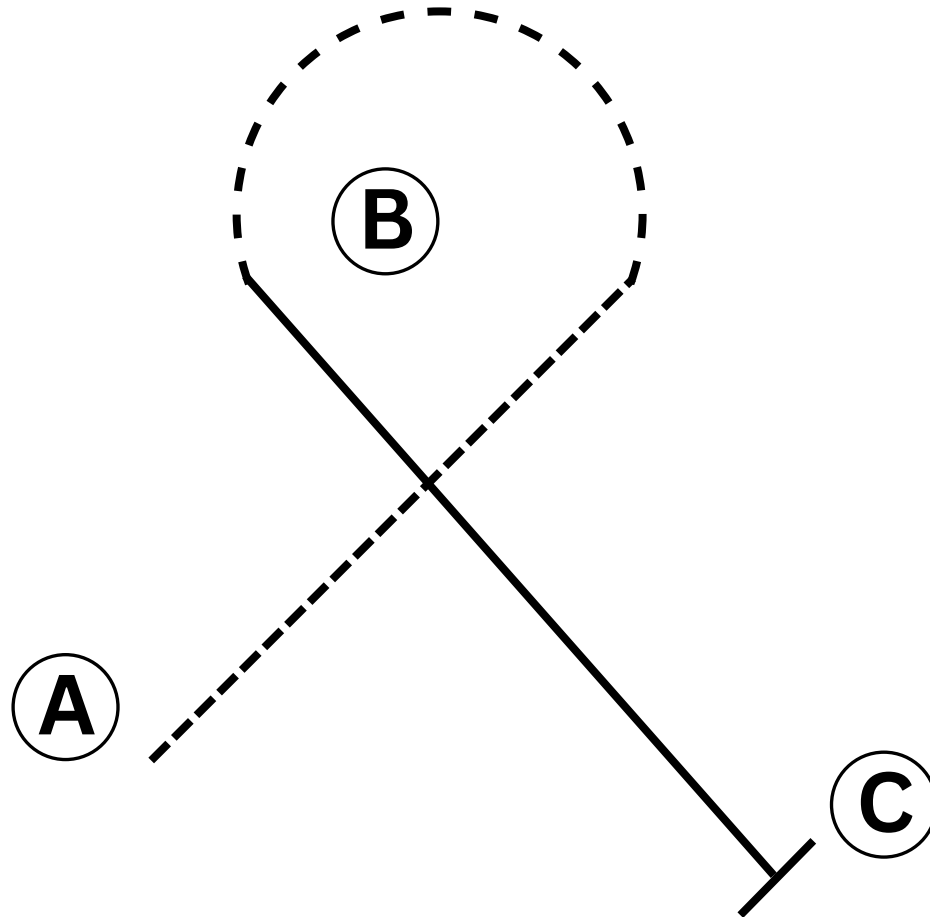


1. Be ready at A.
2. Walk from A to B.
3. At B stop and perform 90-degree turn to the right on haunches.
4. Trot in a circular pattern until even with B as diagrammed.
5. Stop even with B and back approximately one-horse length.

Walk	.....
Trot	-----
Back	←))))
Marker	ⓑ

Follow the instructions of the ring steward.

Western Horsemanship  
**Junior Pattern**



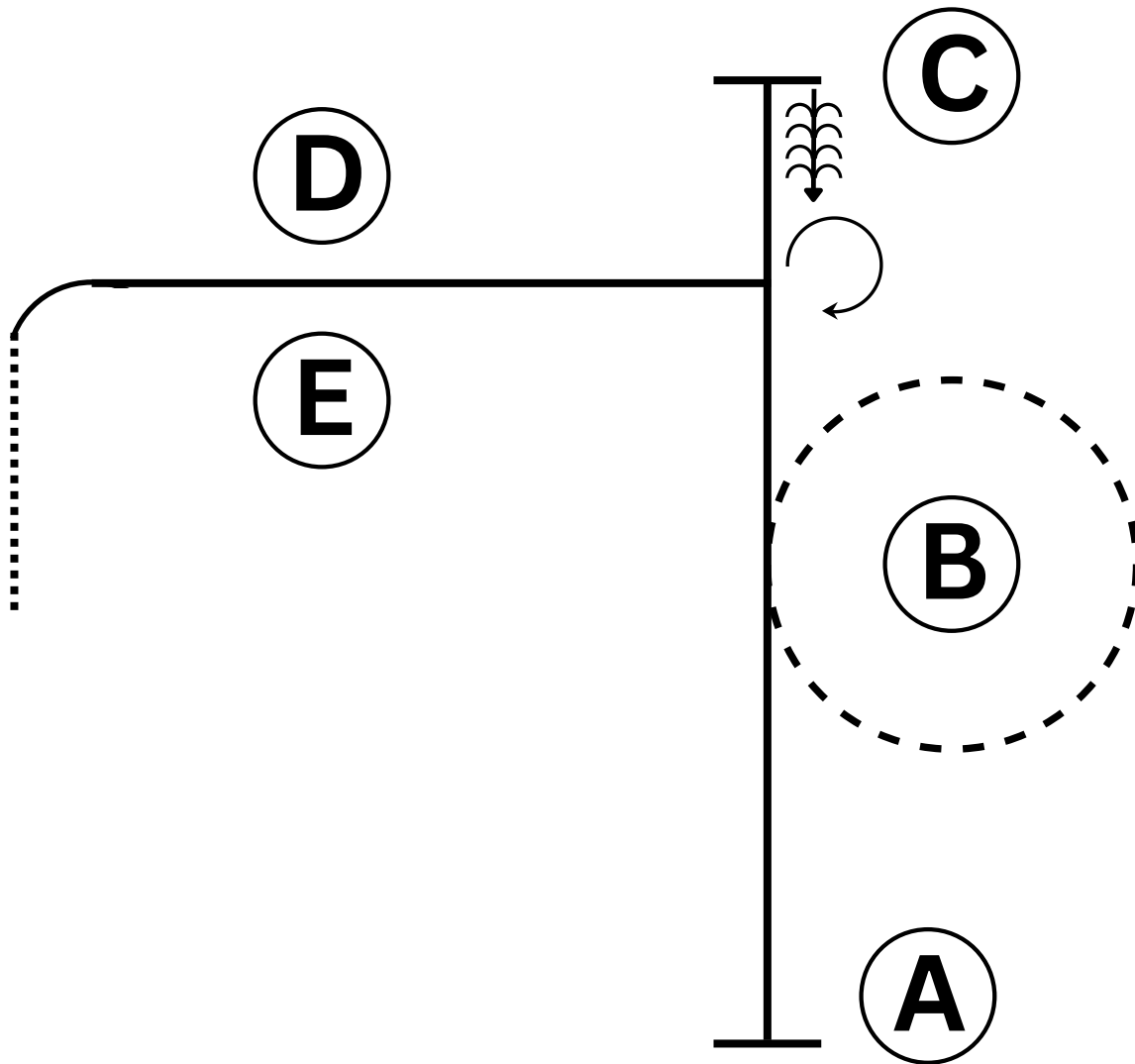
1. Trot A to B.
2. At B extend the trot.
3. Extend trot around B.
4. At B lope on the left lead to C.
5. Stop at C.

Follow the instructions of the ring steward.

Walk	.....
Trot	-----
Extended Trot	-----
Lope	————
Leg Yield	
Lead Change	—/—
Back	←≡≡≡
Marker	Ⓚ
Sidepass	←-----→



Western Horsemanship  
**Intermediate Pattern**

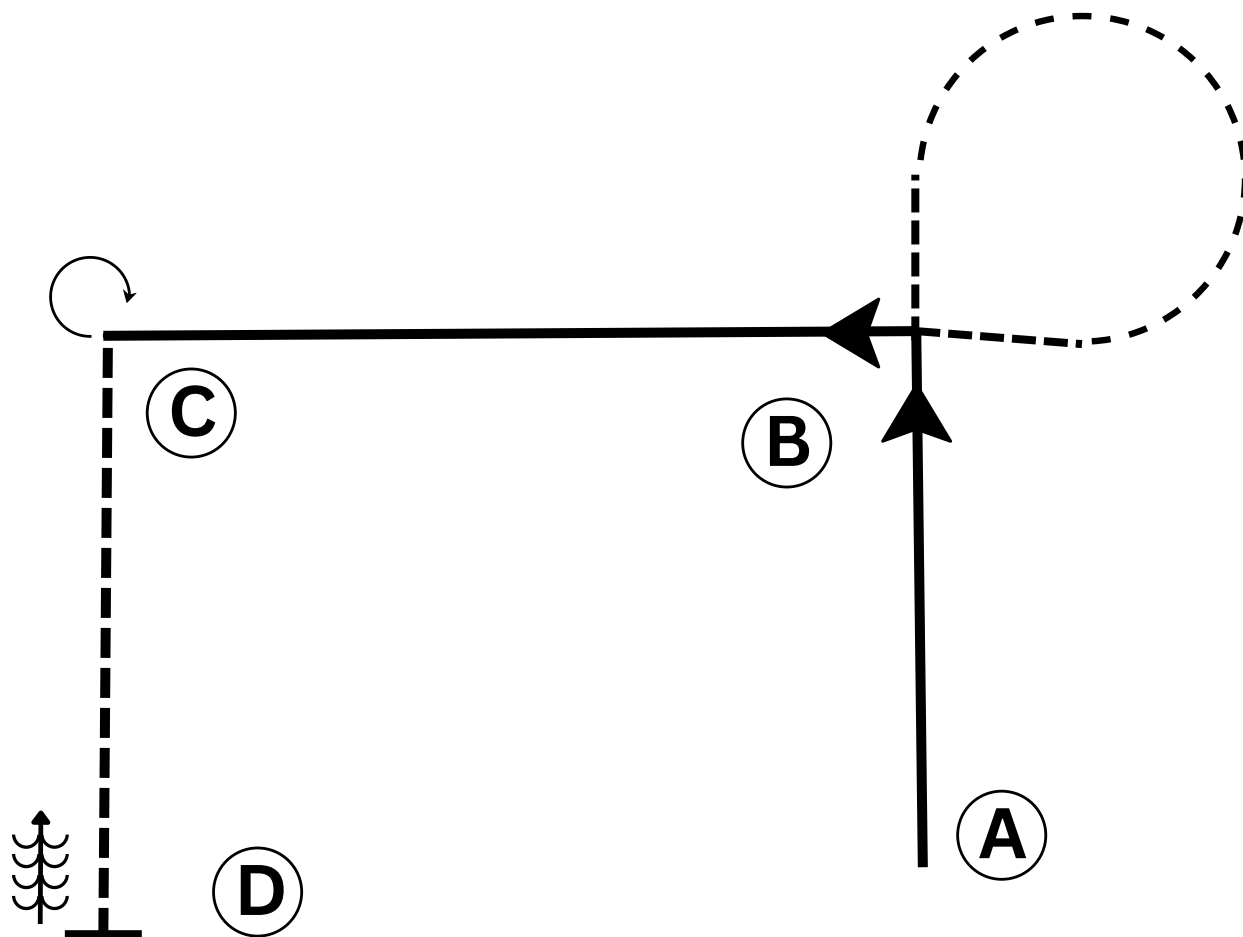


1. Be ready at marker A.
2. Lope left lead to B.
3. Trot circle to right around B.
4. Lope right lead to C.
5. Stop at C. Back one-horse length, perform a 270-degree pivot on the haunches.
6. Lope left lead through cones D & E.
7. Go to rail and walk.

Follow the instructions of your ring steward.

Walk	.....
Trot	-----
Extended Trot	-----
Lope	————
Leg Yield	
Lead Change	↔
Back	←←←←
Marker	Ⓚ
Sidepass	←-----→

Western Horsemanship  
**Senior & FFA Pattern**

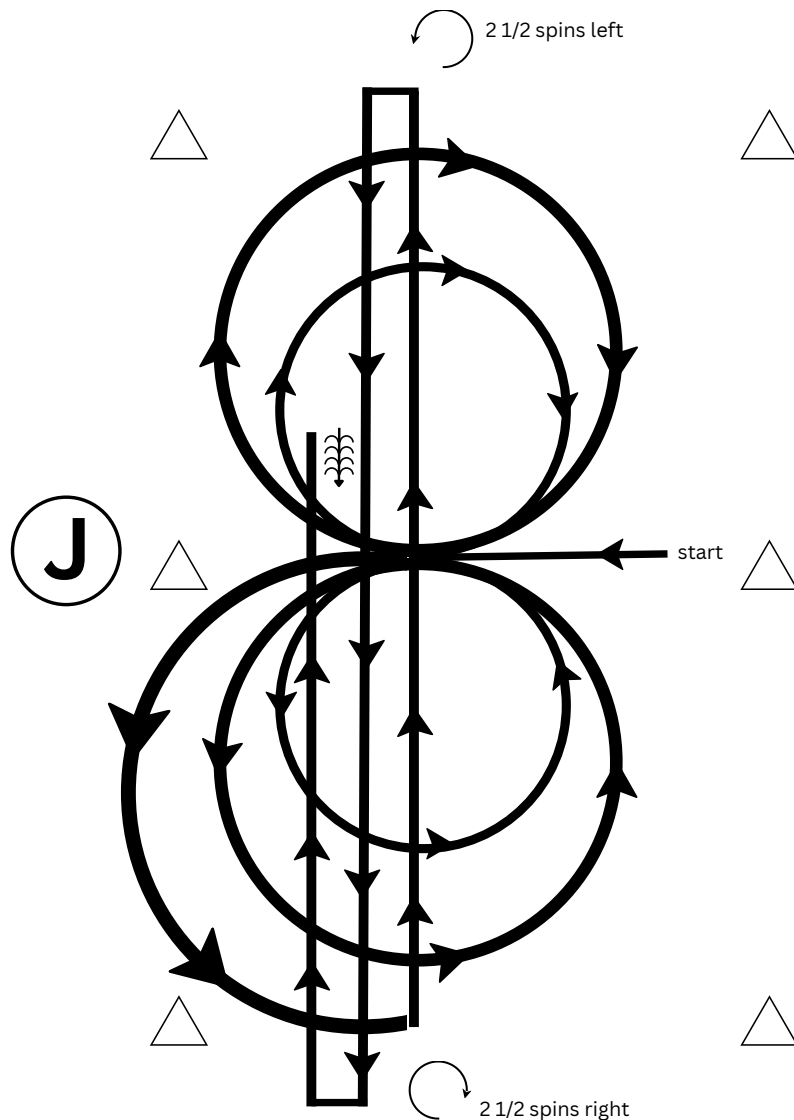


1. Begin on right lead and lope to B.
2. Break to extended trot in a right circle.
3. Pick up left lead and lope to C.
4. Stop. Do 270-degree turn to the right.
5. Trot to D.
6. Stop and back one-horse length.

Follow the instructions of your ring steward.

Walk	.....
Trot	-----
Extended Trot	-----
Lope	————
Leg Yield	
Lead Change	↙↘
Back	←←←←
Marker	ⓑ
Sidepass	←-----→

Reining Pattern  
**Senior & FFA**



Trot to the center of arena, stop. Start pattern facing towards judge.

1. Beginning on the left lead complete two circles to the left, the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena.
2. Complete two circles to the right, the first large and fast, the second small and slow. Change leads at the center of the arena.
3. Continue around end of arena without breaking gait or changing leads, run down center of the arena past the end marker, execute a square sliding stop.
4. Complete 2 1/2 spins to the left.
5. Run down center of arena past end marker, execute a square sliding stop.
6. Complete 2 1/2 spins to the right.
7. Run down center of arena past center marker, execute a square sliding stop.  
Back at least 10 feet. Hesitate to complete pattern.

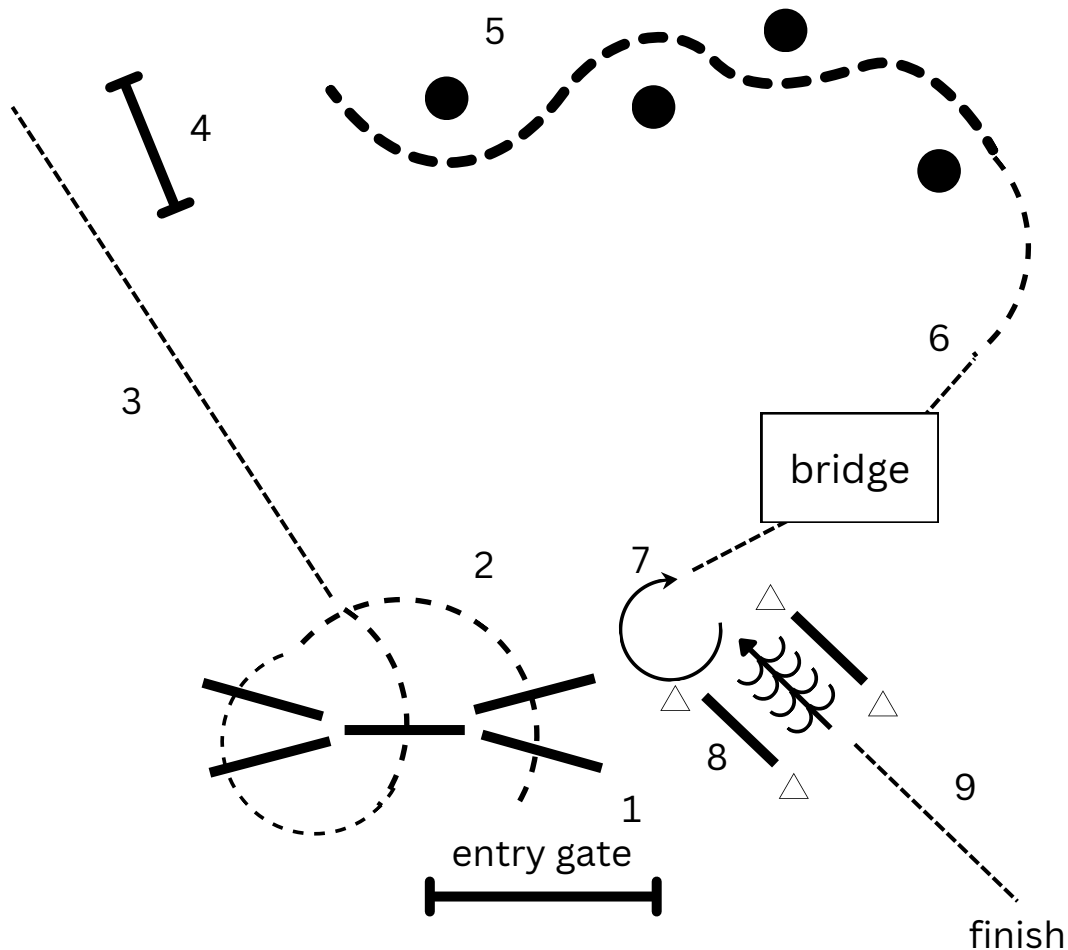
\*This pattern may be used as a lope pattern.

\*Safety Note: All though not required, it is highly recommended that all class participants use the appropriate safety boots or skid boots.

Trail (Arena)

## In-Hand & Novice

### Walk Trot 1



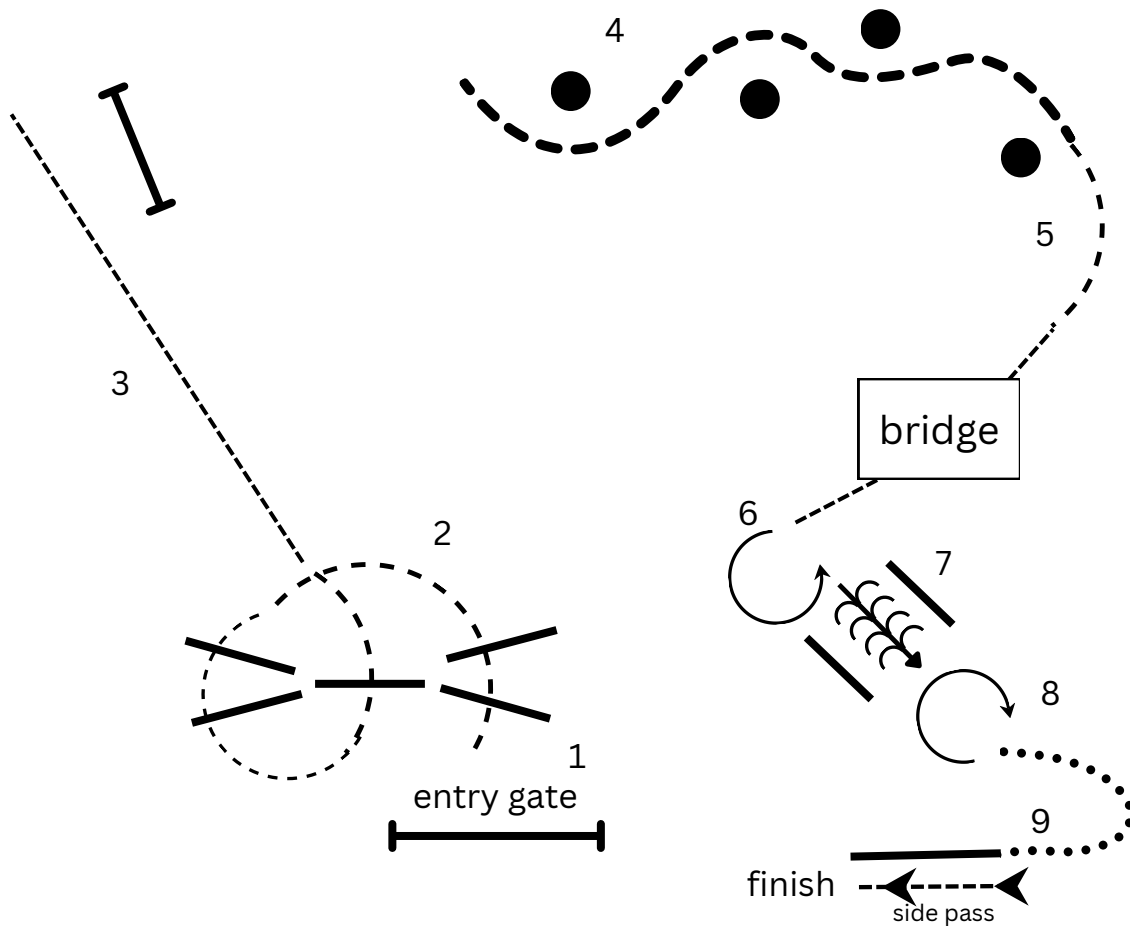
1. Be ready at gate.
2. Trot through angled ground poles.
3. Continue to trot after leaving ground poles and trot to gate.
4. Open gate with right hand push, then close gate.  
NOTE: Opening gate is optional, participant may choose to walk thru gate with no penalty. However, if participant attempts to open gate, 3 tries will be given before being asked by judge to move to next obstacle. Extra credit will only be given if attempt was successfully completed.
5. At an extended trot serpentine through the cones.
6. Break to walk prior to bridge. Walk over bridge and proceed to cones.
7. Stop at cones, perform 270-degree turn to the right.
8. Walk forward through cones. Stop at second set of cones. Back through cones.
9. Move forward out of cones.
10. Exit when dismissed.

Follow the instructions of the ring steward.

Trail (Arena)

## Junior Pattern

### Walk Trot 2 Pattern

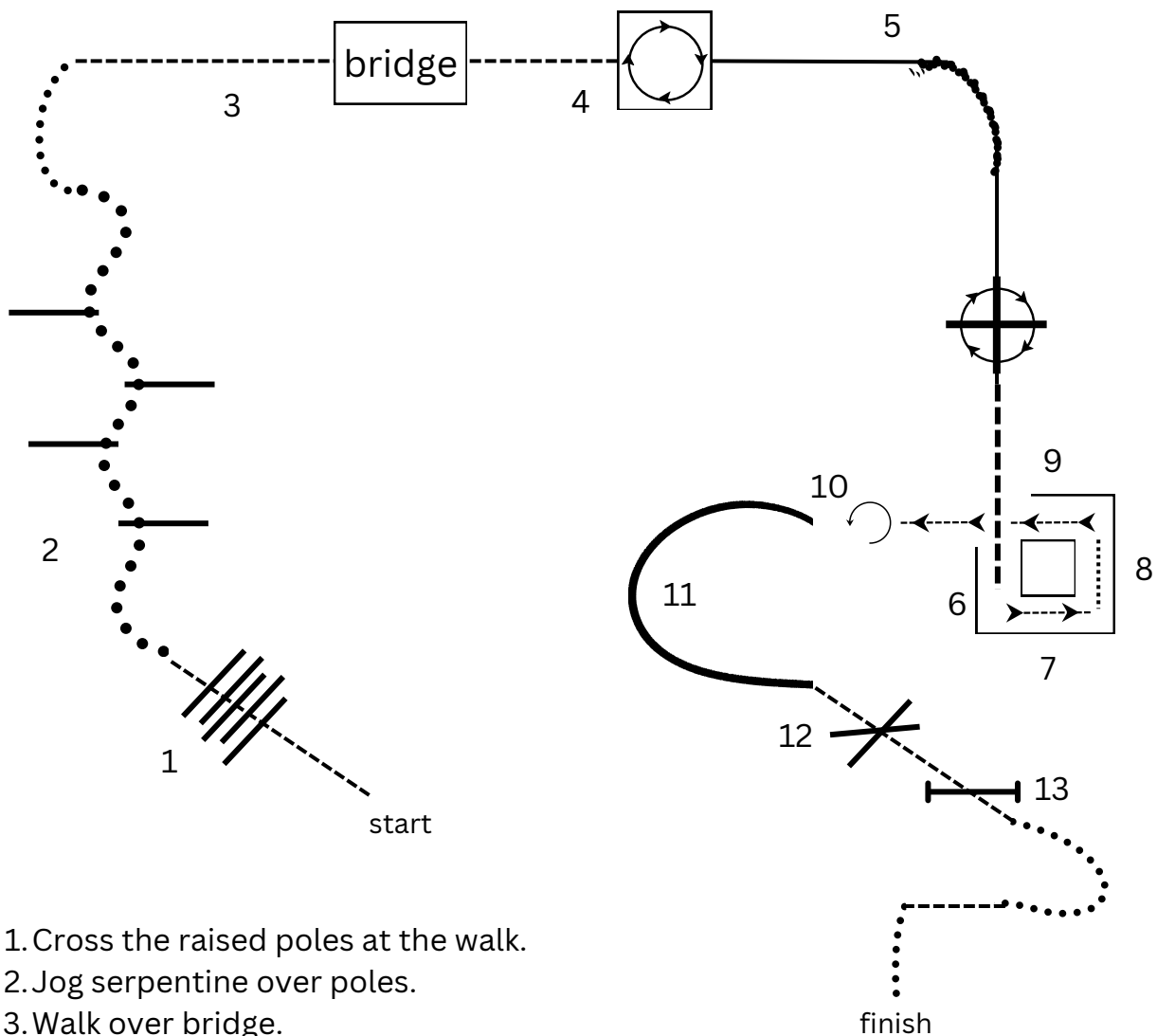


1. Be ready at gate.
2. Trot through angled ground poles.
3. Trot to gate. Open gate with right hand push, then close gate.
4. At an extended trot serpentine through the cones.
5. Break to walk prior to bridge. Walk over bridge.
6. Stop, perform 270-degree turn to the left.
7. Back through cones. Stop once clear of all cones.
8. Perform 180 turn to the right.
9. Move to pole.
10. Side pass to right over the length of the pole.
11. Exit when dismissed.

Follow the instructions of the ring steward.

Trail (Arena)

## Intermediate & Senior & FFA Pattern

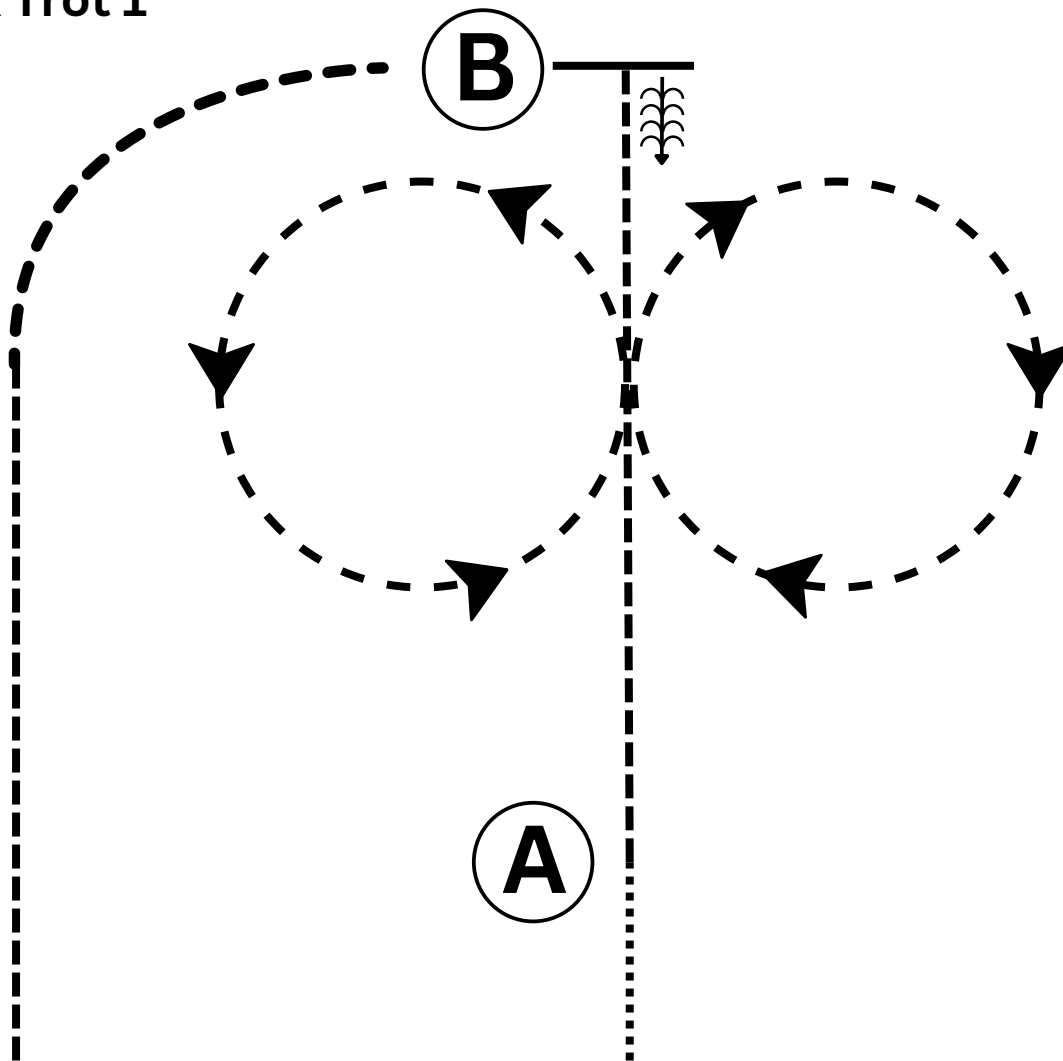


1. Cross the raised poles at the walk.
2. Jog serpentine over poles.
3. Walk over bridge.
4. 360-degree right turn in box. Lope out of box.
5. Lope right lead over pole and around cone as shown.
6. Jog into chute and stop.
7. Side pass to the left.
8. Back to end of chute.
9. Side pass to the right.
10. Pivot turn left 270-degree.
11. Lope left lead and break to walk before elevated rails.
12. At a walk cross elevated rails.
13. Work gate right hand push.

Follow the instructions of the ring steward.

# Novice Pattern

## Walk Trot 1

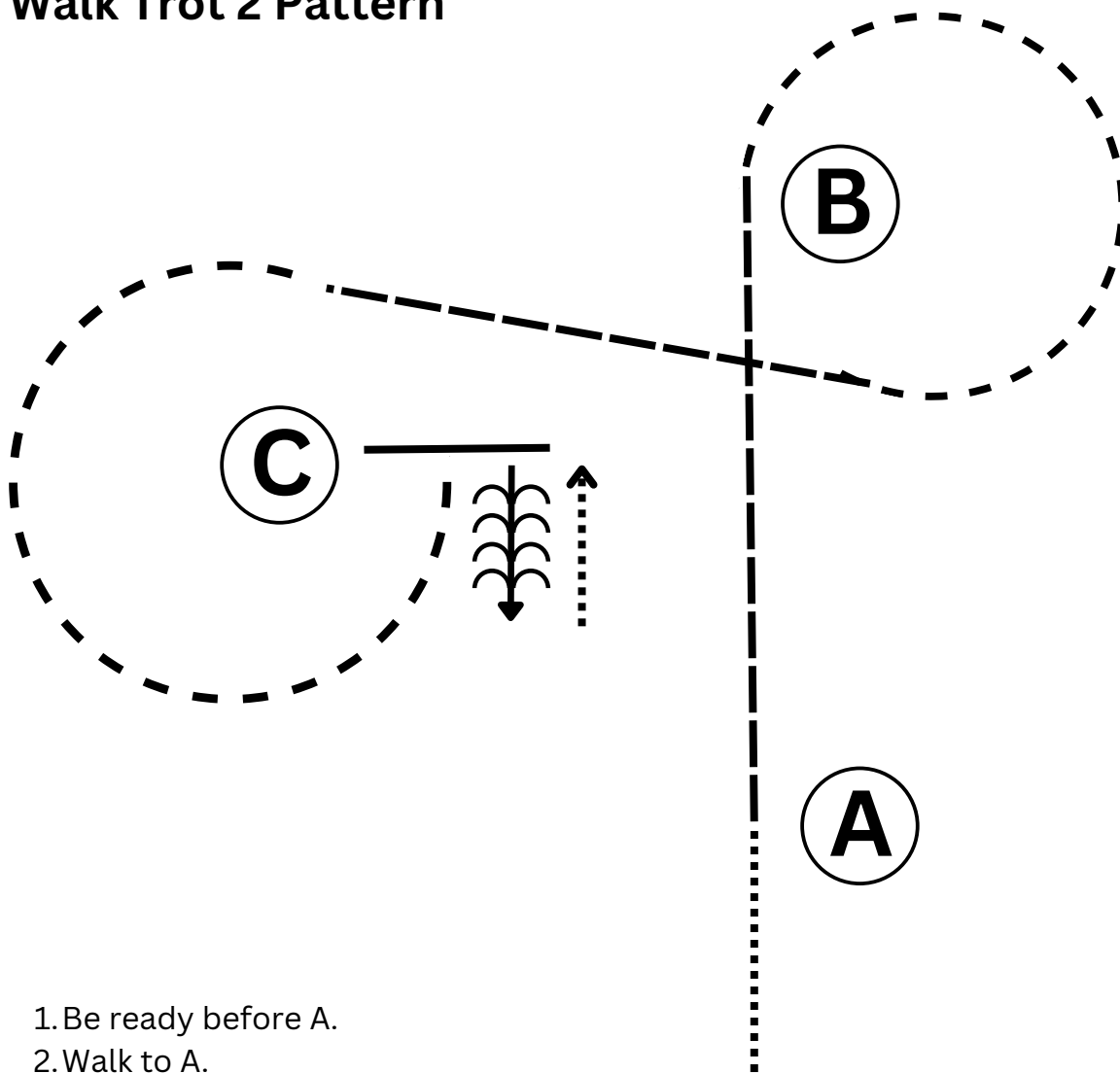


1. Walk to A.
2. At A sitting trot towards B.
3. When halfway to B posting trot circle to the right followed by a posting trot circle to the left.
4. Continue the posting trot to B.
5. At B stop and back approximately one-horse length.
6. Exit pattern at a sitting trot.

Follow instructions of the ring steward.

Walk	.....
Trot	-----
Extended Trot	-----
Lope	————
Leg Yield	
Lead Change	↘
Back	←←←←
Marker	ⓑ
Sidepass	←-----→

# Walk Trot 2 Pattern



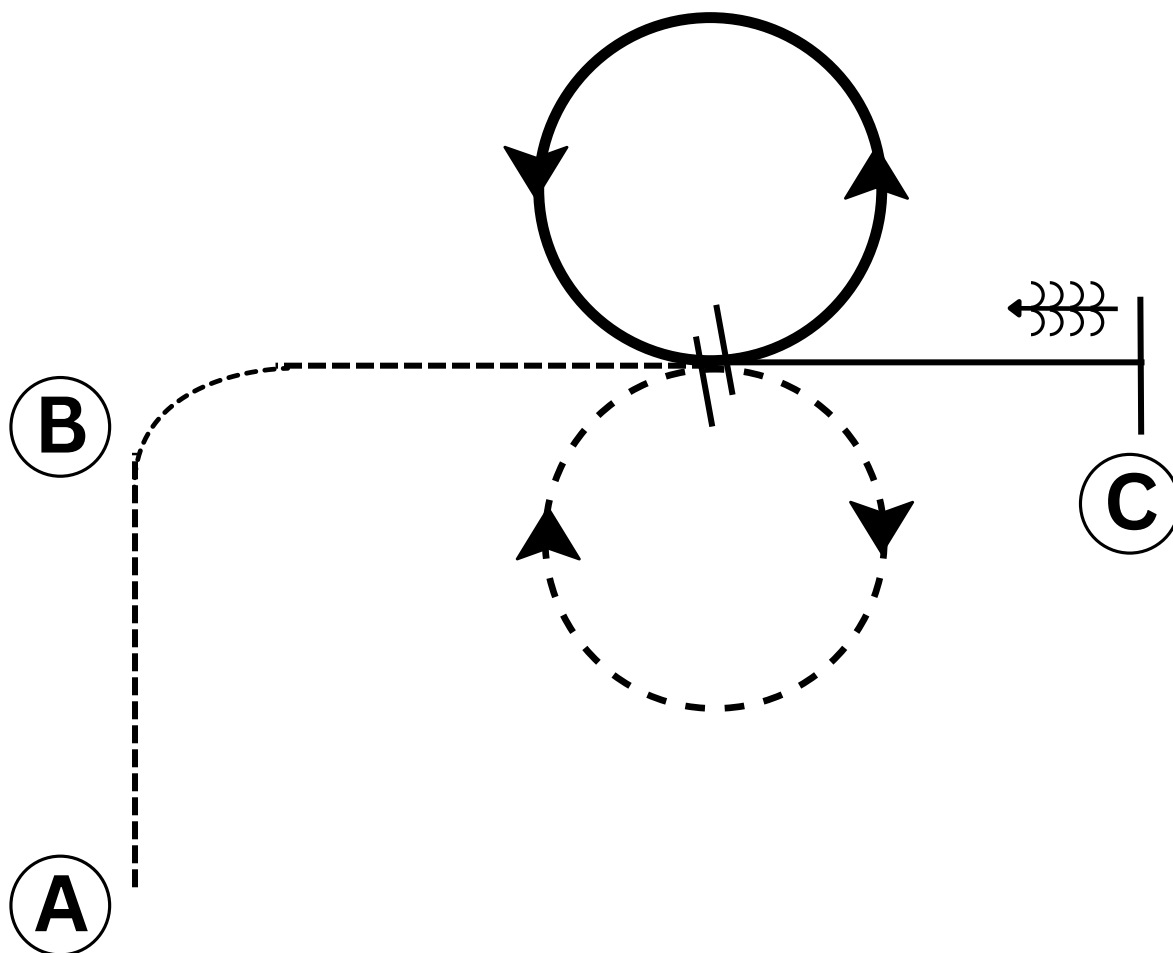
1. Be ready before A.
2. Walk to A.
3. Sitting trot to B.
4. At B, trot a circle to the right on the left diagonal.
5. When halfway to C, change diagonals.
6. Posting trot on the right diagonal to and around C.
7. Stop at C and back approximately one-horse length.
8. Exit at a walk.

Follow the instructions of your ring steward.

Walk	.....
Trot	-----
Extended Trot	- - - - -
Lope	—————
Leg Yield	
Lead Change	↘
Back	←
Marker	Ⓚ
Sidepass	← →



English Equitation  
**Junior**



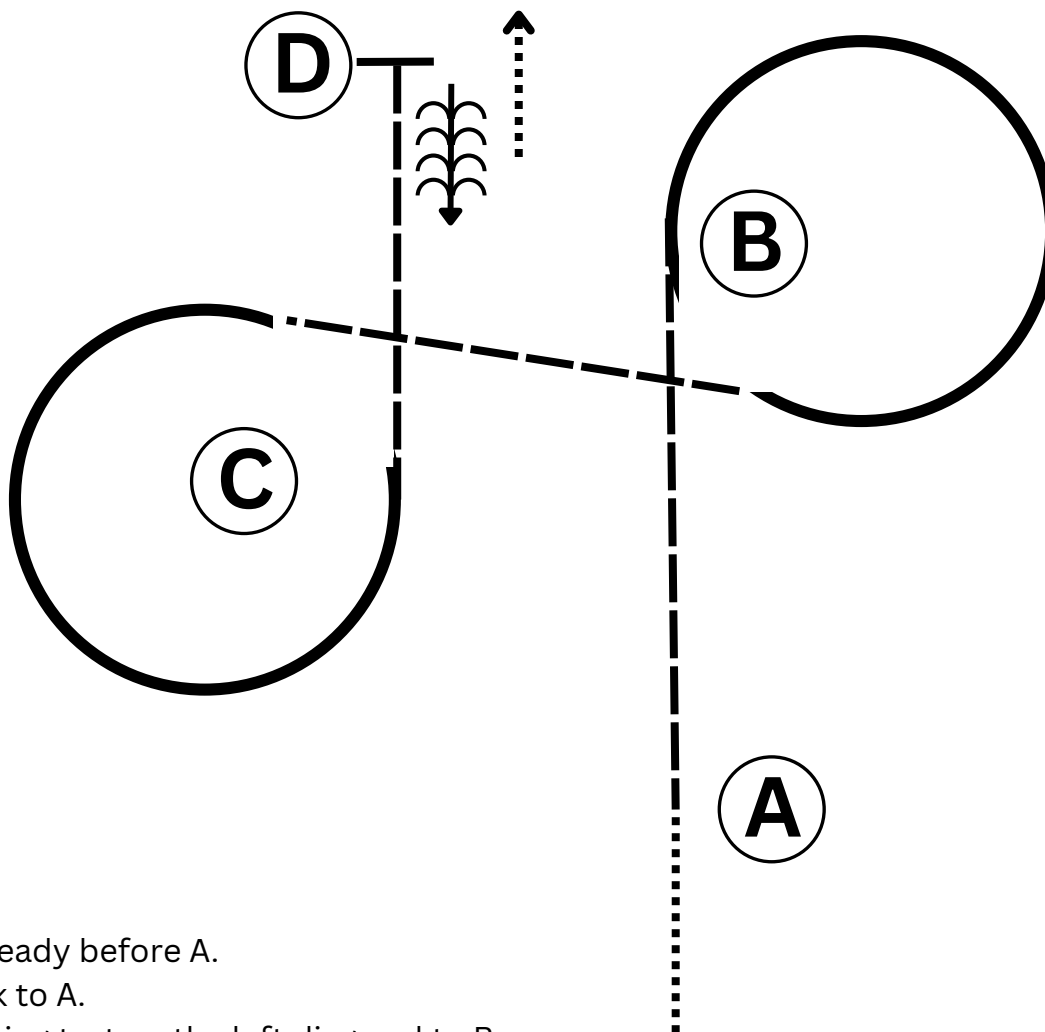
1. Sitting trot A to B.
2. At B posting trot towards C on the left diagonal.
3. Posting trot a circle to the right followed by a canter circle to the left on the left lead, continue to C.
4. At C stop and back four steps.

Follow the instructions of your ring steward.

Walk	.....
Trot	-----
Extended Trot	-----
Lope	————
Leg Yield	
Lead Change	—/—
Back	←←←←
Marker	ⓑ
Sidepass	←-----→

# Intermediate Pattern

## Senior & FFA Pattern



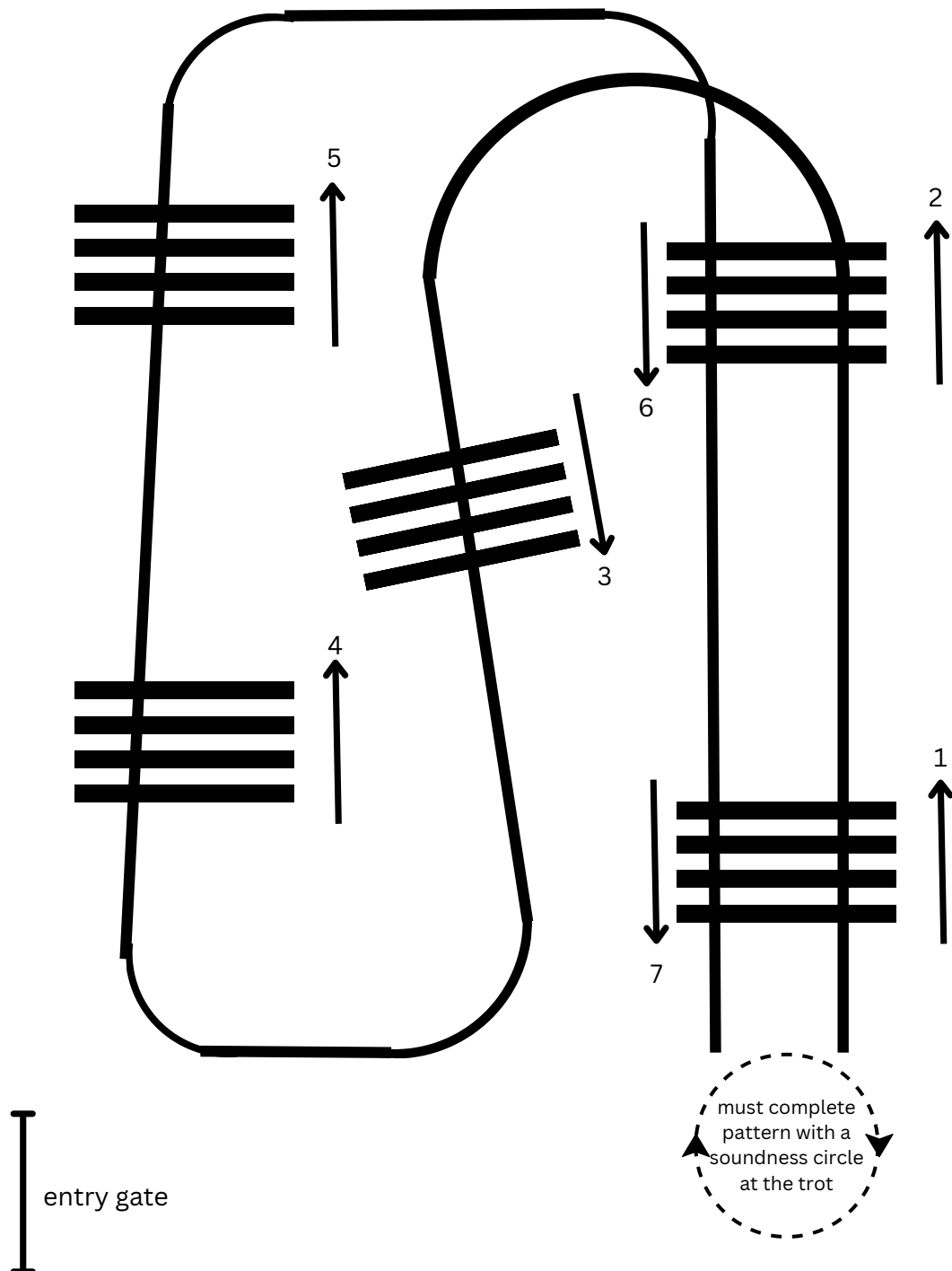
1. Be ready before A.
2. Walk to A.
3. Posting trot on the left diagonal to B.
4. At B, canter a circle to the right.
5. When even with B, sitting trot to C.
6. At C, canter a circle to the left.
7. Posting trot on the right diagonal from C to D.
8. Stop at D and back approximately one-horse length.
9. Exit at a walk.

Follow the instructions of your ring steward.

Walk	.....
Trot	-----
Extended Trot	-----
Lope	————
Leg Yield	
Lead Change	↘
Back	←←←←
Marker	Ⓚ
Sidepass	←-----→

# Novice Pattern

## Walk Trot 1 & Walk Trot 2 Pattern

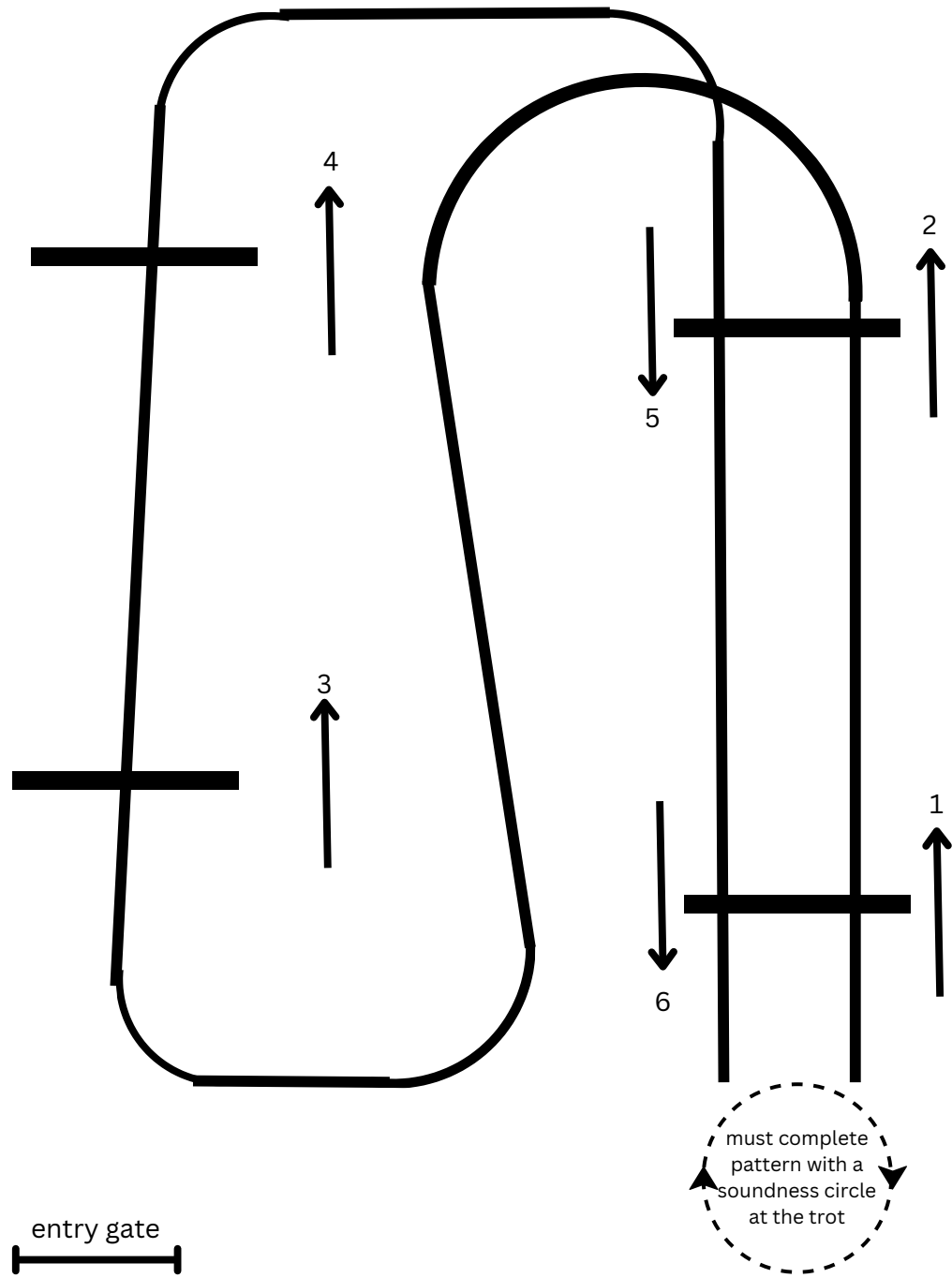


1. Perform pattern at a trot over ground poles.

Follow the instructions of the ring steward.

English Equitation Over Cavalettis  
**Junior & Intermediate Pattern**  
**Senior & FFA Pattern**

(Not to exceed 1 foot in height at center)



1. Perform pattern at a canter over raised cavalettis.

Follow the instructions of the ring steward.